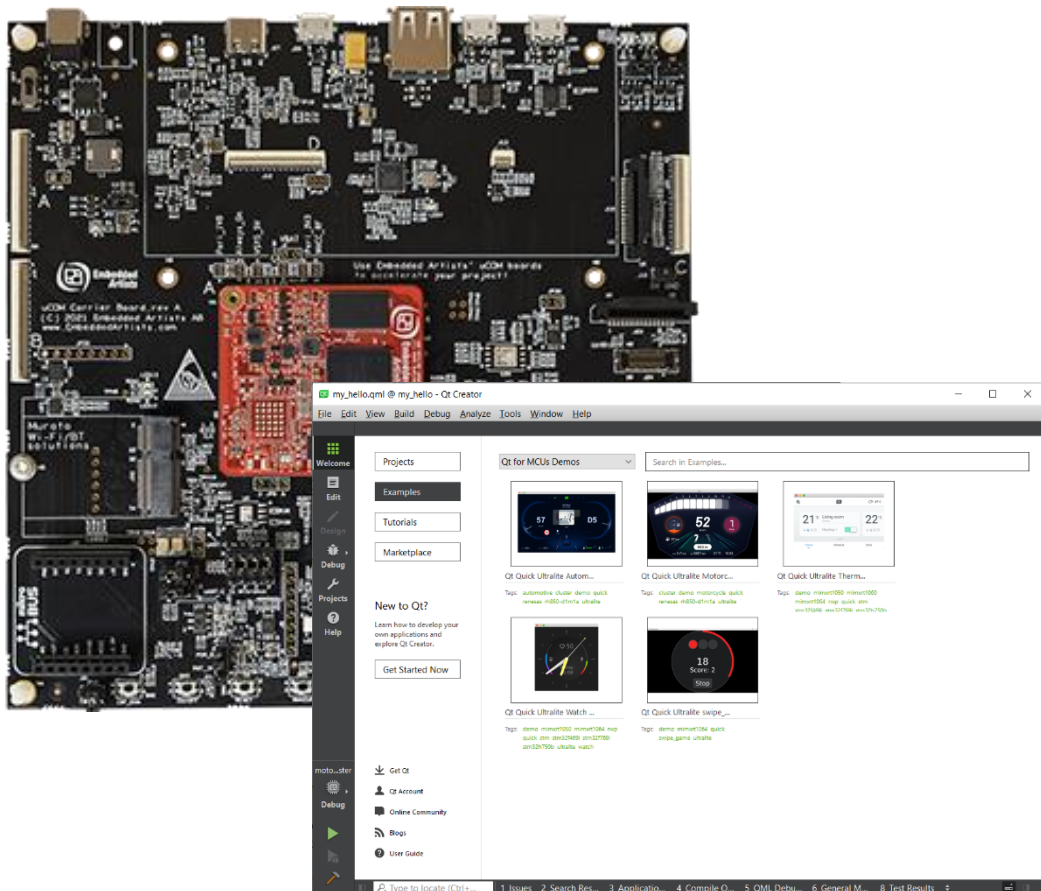


Qt for MCUs - Prebuilt Binaries



*Get Up-and-Running Quickly and
Start Developing Your Application On Day 1!*

Embedded Artists AB

Rundelsgatan 14
211 36 Malmö
Sweden

<https://www.EmbeddedArtists.com>

Copyright 2022 © Embedded Artists AB. All rights reserved.

No part of this publication may be reproduced, transmitted, transcribed, stored in a retrieval system, or translated into any language or computer language, in any form or by any means, electronic, mechanical, magnetic, optical, chemical, manual or otherwise, without the prior written permission of Embedded Artists AB.

Disclaimer

Embedded Artists AB makes no representation or warranties with respect to the contents hereof and specifically disclaim any implied warranties or merchantability or fitness for any particular purpose. Information in this publication is subject to change without notice and does not represent a commitment on the part of Embedded Artists AB.

Feedback

We appreciate any feedback you may have for improvements on this document. Please send your comments to support@EmbeddedArtists.com.

Trademarks

All brand and product names mentioned herein are trademarks, services marks, registered trademarks, or registered service marks of their respective owners and should be treated as such.

Table of Contents

1	Document Revision History	4
2	Intro	5
2.1	Camera	7
2.2	Chess	7
2.3	Font Bindings	8
2.4	Font Quality	8
2.5	Font Quality All Glyphs	9
2.6	FreeRTOS Multitask	9
2.7	Image Cache	10
2.8	Image Loading	10
2.9	Interrupt Handler	10
2.10	Layers	11
2.11	List Model	11
2.12	Minimal	12
2.13	Motor Cluster	12
2.14	Painted Item	13
2.15	Perspective Transforms	13
2.16	Shapes	14
2.17	Styling Custom	14
2.18	Styling Default	15
2.19	Swipe Game	15
2.20	Timeline	16
2.21	Translation All	16
2.22	Translation LV	17
2.23	Translation Spark	18
3	Things to Note	19
3.1	ESD Precaution	19
3.2	General Handling Care	19
3.3	OTP Fuse Programming	19
4	Disclaimers	20
4.1	Definition of Document Status	21

1 Document Revision History

<i>Revision</i>	<i>Date</i>	<i>Description</i>
A	2022-04-06	First release. Based on Qt for MCUs 2.0.0
B	2023-06-21	Updated to Qt for MCUs 2.5.0

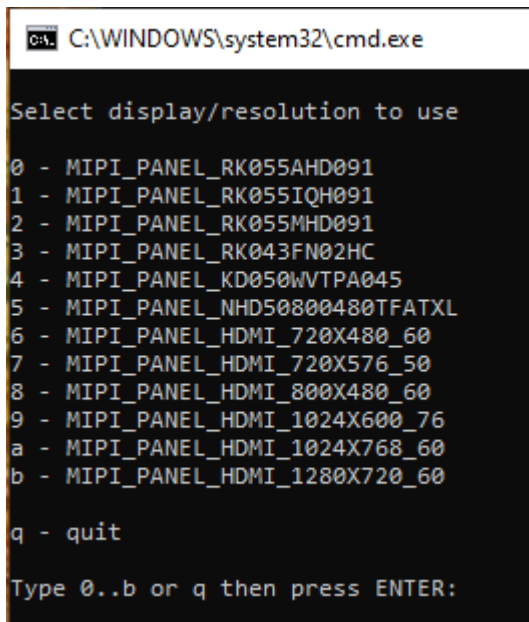
2 Intro

Download the latest archive of prebuilt binaries for the Example/Demo applications in the Qt for MCUs 2.5.0 distribution. The latest version can be found on <http://imx.embeddedartists.com/>.

The only requirement is the iMX RT Developer's Kit and a display.

To get started, set up the hardware including the MCU Link, unpack the archive and double click *run_demo.bat*.

You will first be presented with a menu asking you to select which display to use:



```
C:\WINDOWS\system32\cmd.exe

Select display/resolution to use

0 - MIPI_PANEL_RK055AHD091
1 - MIPI_PANEL_RK055IQH091
2 - MIPI_PANEL_RK055MHD091
3 - MIPI_PANEL_RK043FN02HC
4 - MIPI_PANEL_KD050WVTPA045
5 - MIPI_PANEL_NHD50800480TFATXL
6 - MIPI_PANEL_HDMI_720X480_60
7 - MIPI_PANEL_HDMI_720X576_50
8 - MIPI_PANEL_HDMI_800X480_60
9 - MIPI_PANEL_HDMI_1024X600_76
a - MIPI_PANEL_HDMI_1024X768_60
b - MIPI_PANEL_HDMI_1280X720_60

q - quit

Type 0..b or q then press ENTER:
```

The exact content of the list may be different for you.

The three displays at the top are 5.5 inch MIPI-DSI displays from NXP with touch support (I2C).

All the HDMI resolutions **should** work on most HDMI displays. The USB touch support has been tested on these two displays (**as of 2023-06-21 USB touch has been disabled**):

- Embedded Artists 7 inch HDMI Display Kit (EAD00363):
<https://www.embeddedartists.com/products/7-inch-hdmi-display-kit/>
- NewHaven NHD-7.0-HDMI-N-RSXN-CTU:
<https://www.newhavendisplay.com/nhd70hdmnrnsxnctu-p-9552.html>

If you are using another HDMI display with USB touch, then you will have to update the driver to support it (this is out of the scope for this document since it presents prebuilt binaries). The examples should still run but without working touch.

Select a display/resolution to continue. The new menu will show available demos/examples:

```
C:\WINDOWS\system32\cmd.exe

Type 0..b or q then press ENTER:0
You selected to use MIPI_PANEL_RK055AHD091

Select program to flash

0 - camera
1 - chess
2 - font_bindings
3 - font_quality
4 - font_quality_all_glyphs
5 - freertos_app_switch
6 - freertos_multitask
7 - image_cache
8 - image_loading
9 - interrupt_handler
a - layers
b - listmodel
c - minimal
d - motor_cluster
e - multiscreen
f - painteditem
g - perspective_transforms
h - shapes
i - styling_default
j - swipe_game
k - timeline
l - translation_all
m - translation_lv
n - translation_spark

q - quit

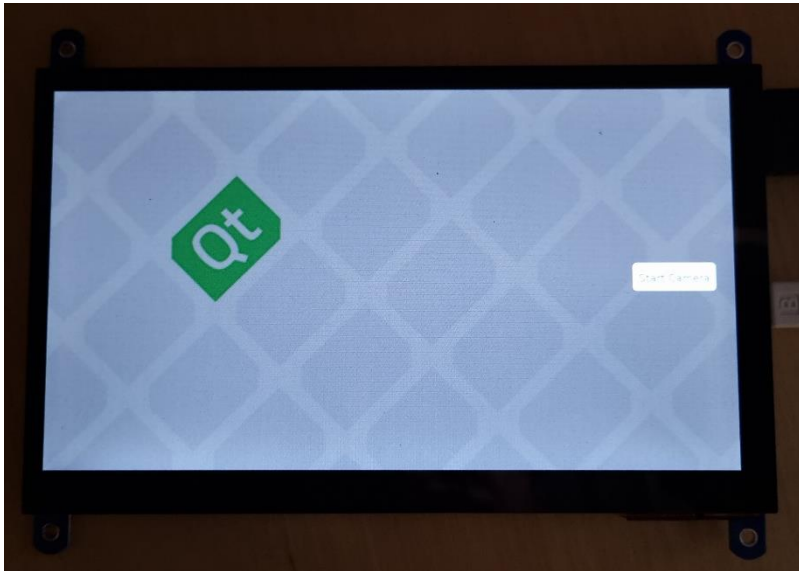
Type 0..n or q then press ENTER:
```

Select a program to flash and run it or press q to go back to the display selection menu.

The following sections will show a screenshot of each of the examples or explain why it is not working.

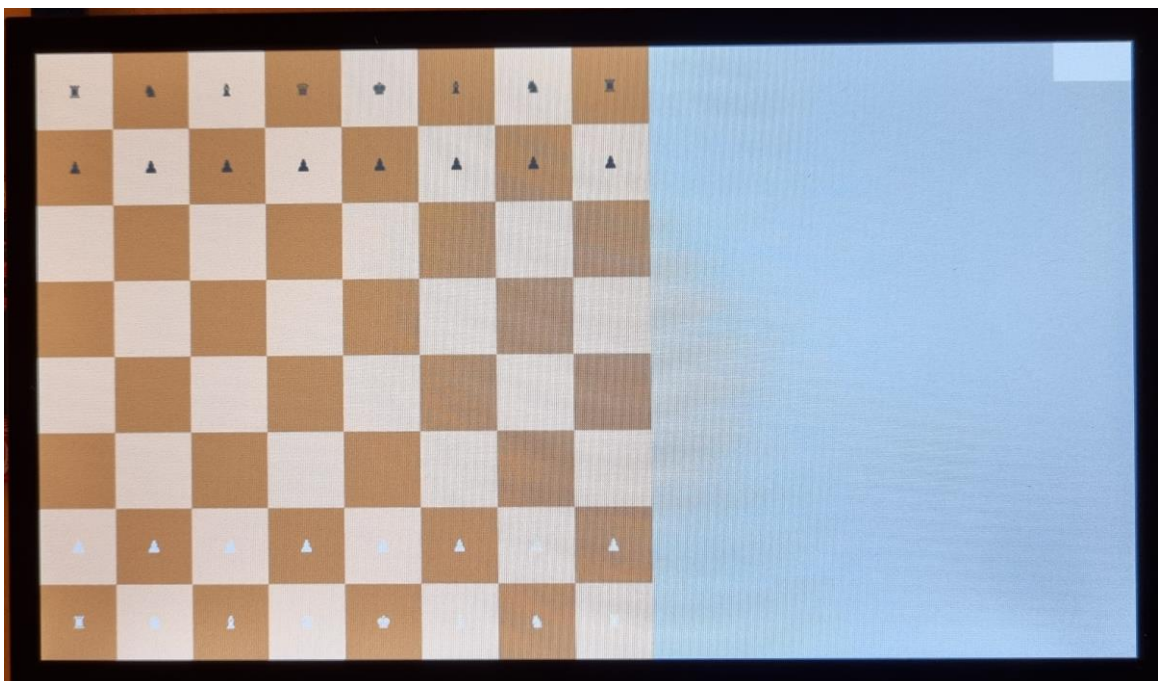
2.1 Camera

The camera example was not created for any camera supported by the iMX RT Developer's Kit and running it shows this start screen but when pressing the *Start Camera* button the screen goes black.

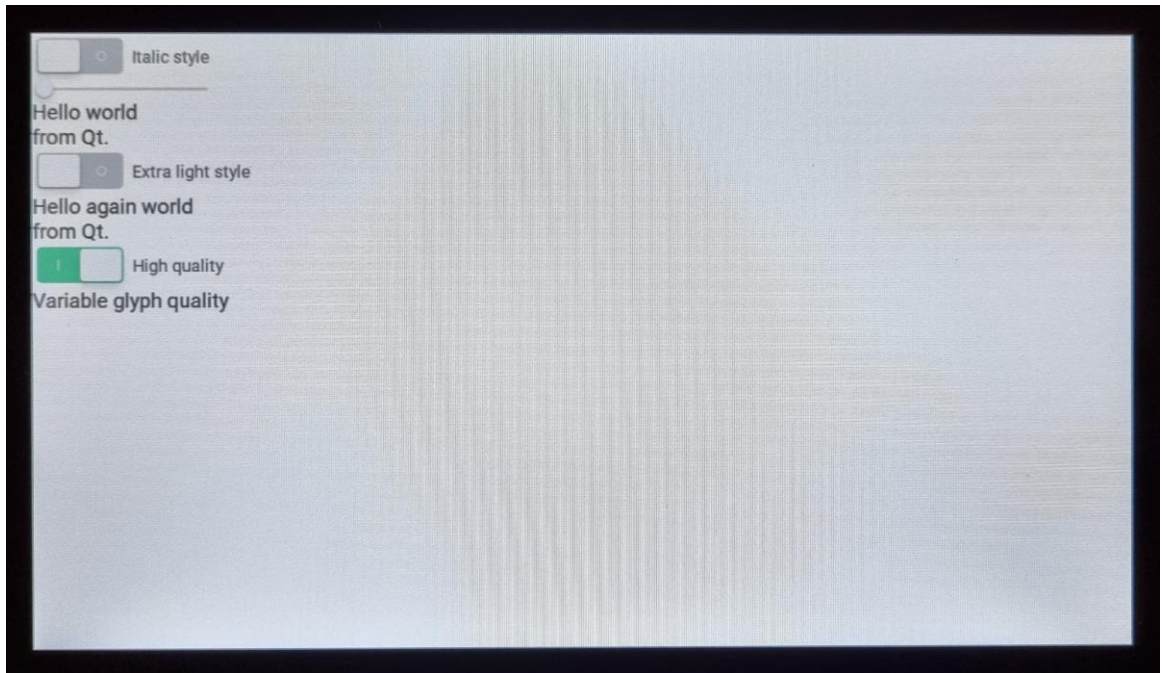


2.2 Chess

Basic chess game with touch support.

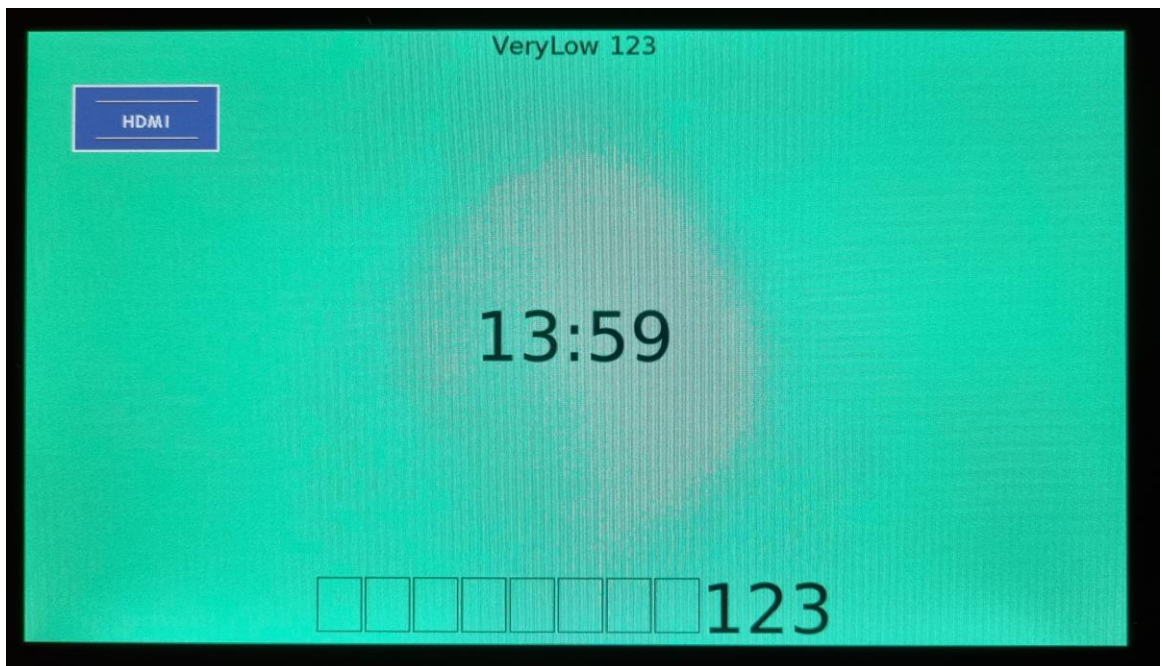


2.3 Font Bindings



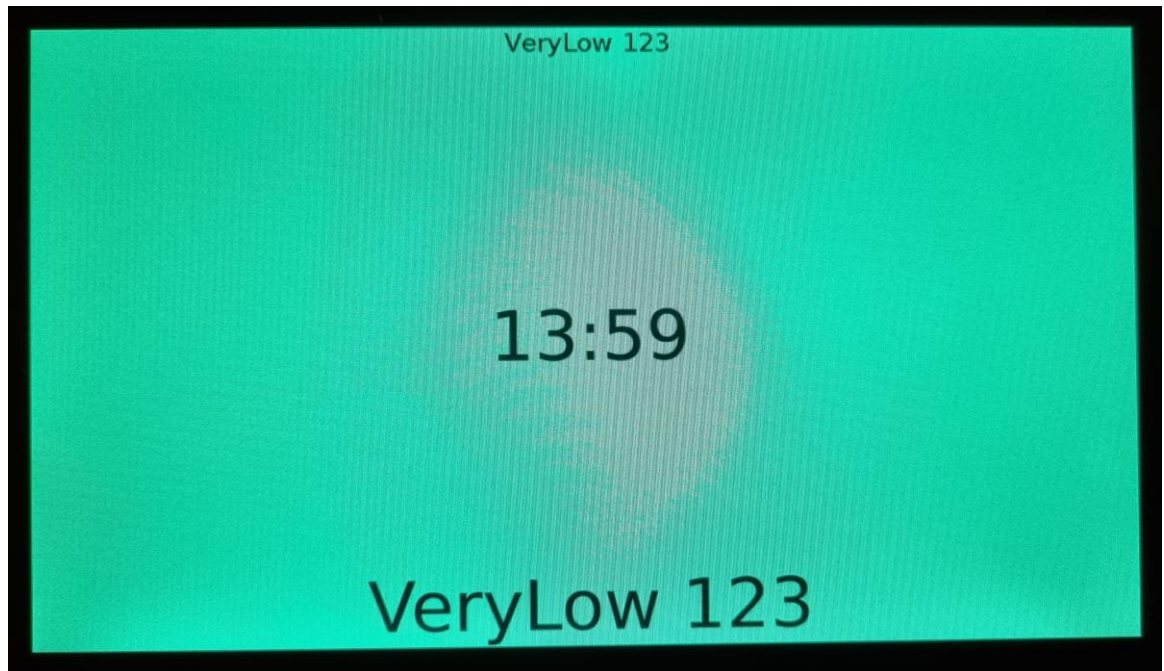
2.4 Font Quality

Example without touch support.



2.5 Font Quality All Glyphs

Example without touch support.



2.6 FreeRTOS Multitask

Example shows a fan that can be controlled by clicking on it to increase the speed.

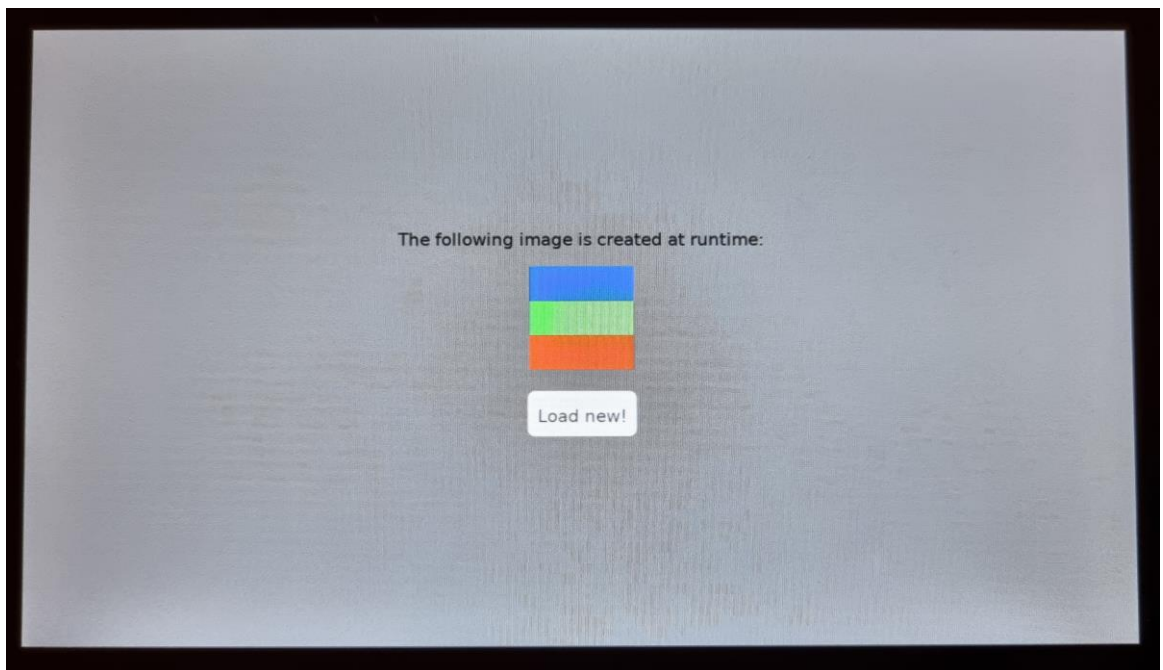


2.7 Image Cache

This example switches between a number of images.



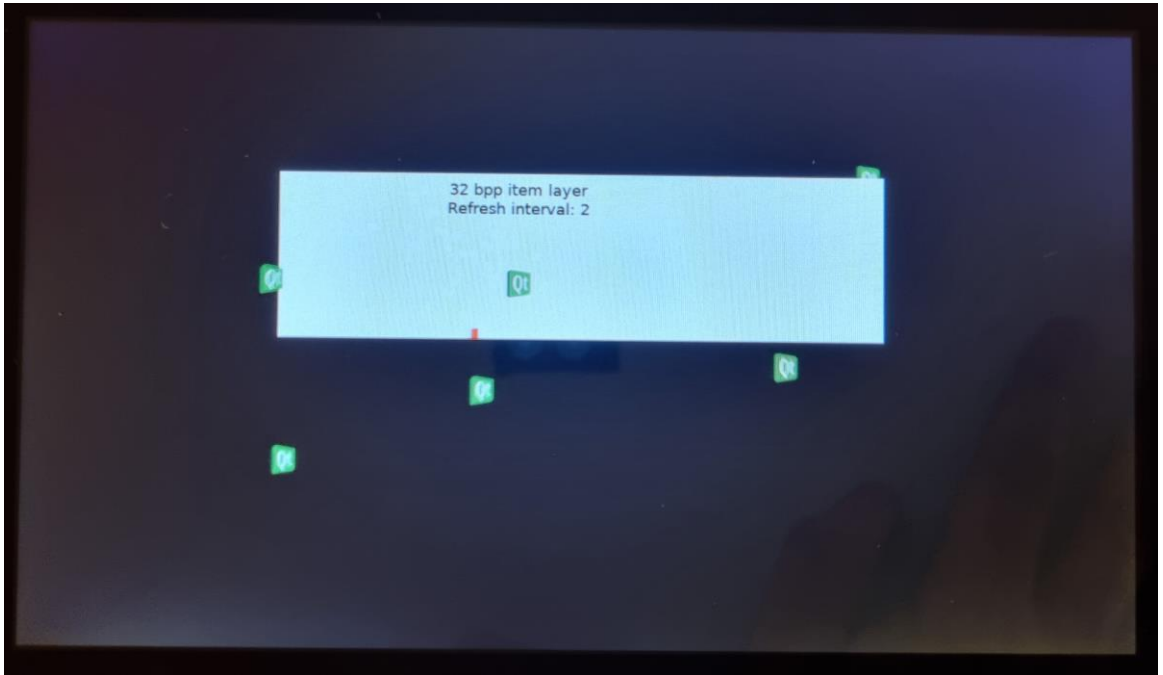
2.8 Image Loading



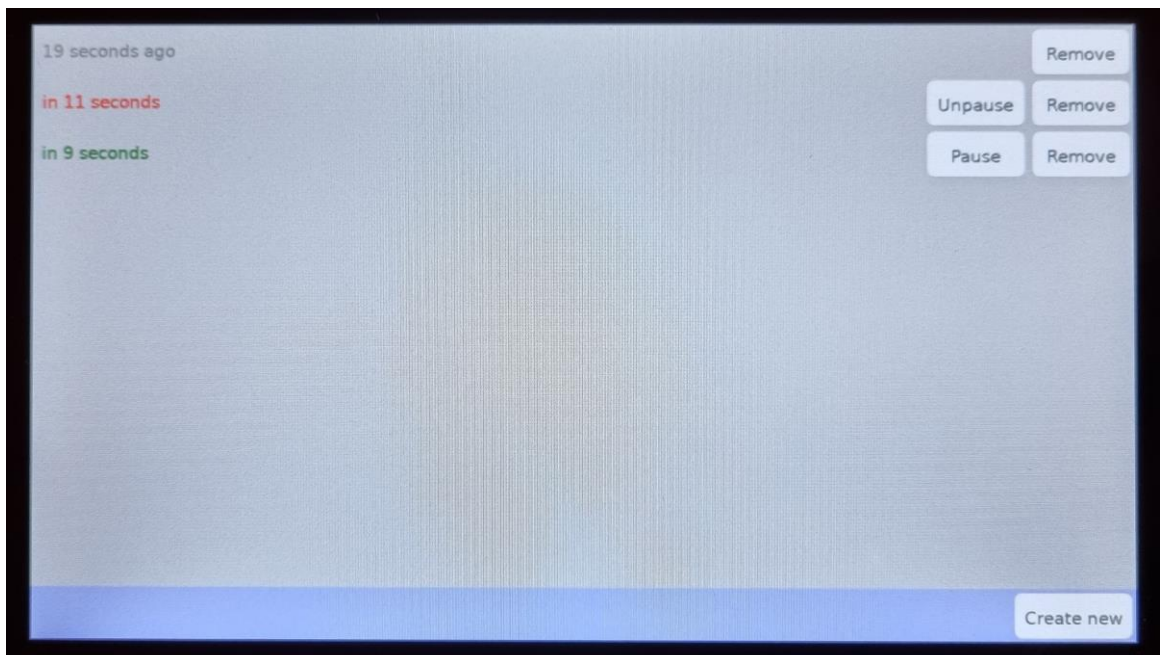
2.9 Interrupt Handler

This example does not work, and nothing is shown on the display or in the terminal

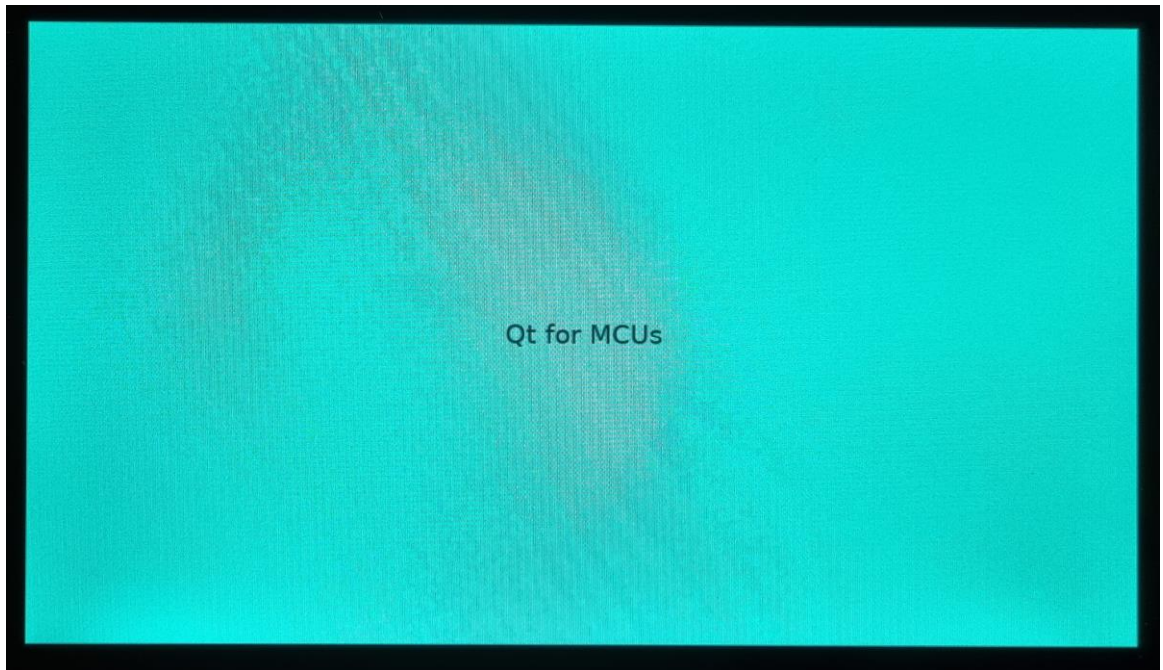
2.10 Layers



2.11 List Model



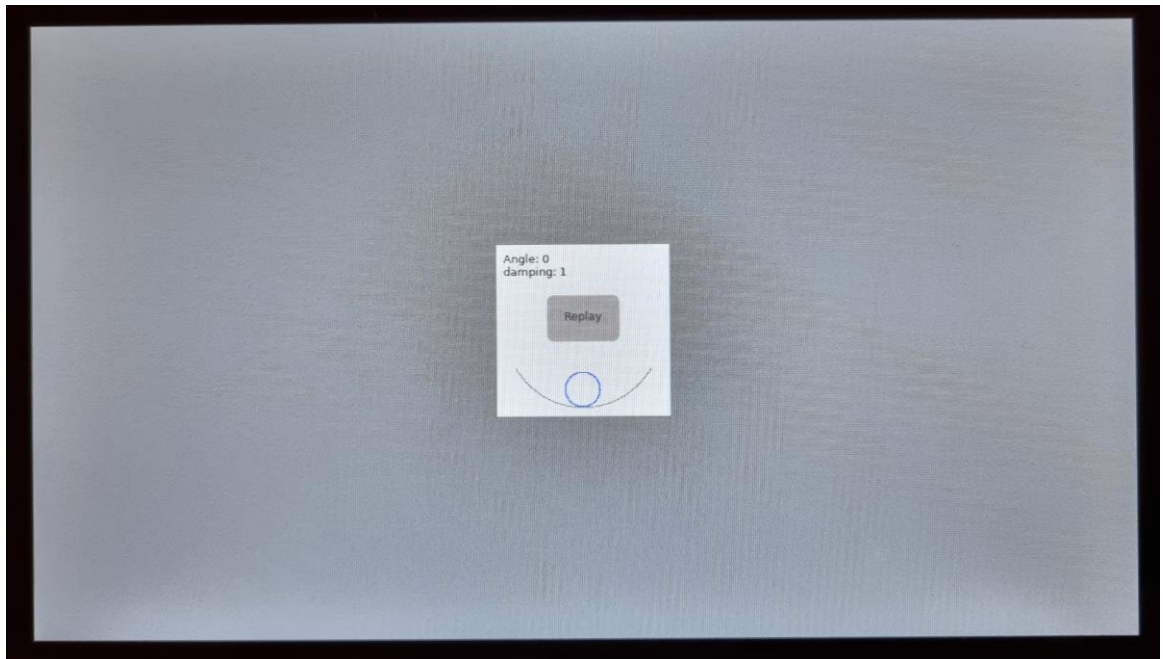
2.12 Minimal



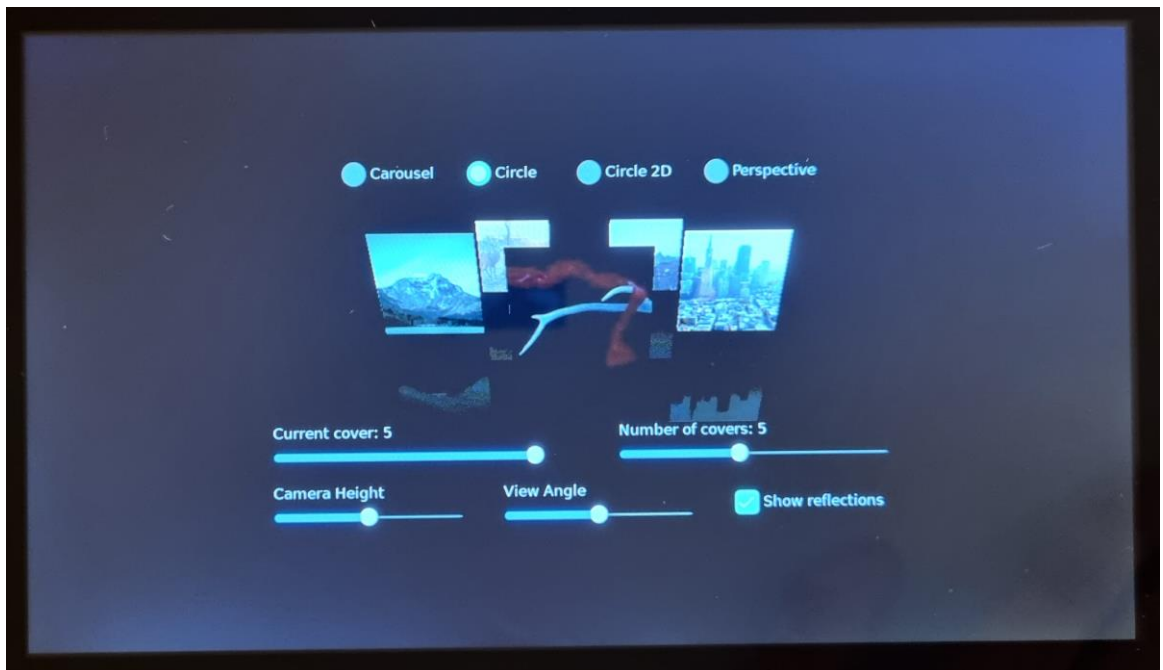
2.13 Motor Cluster



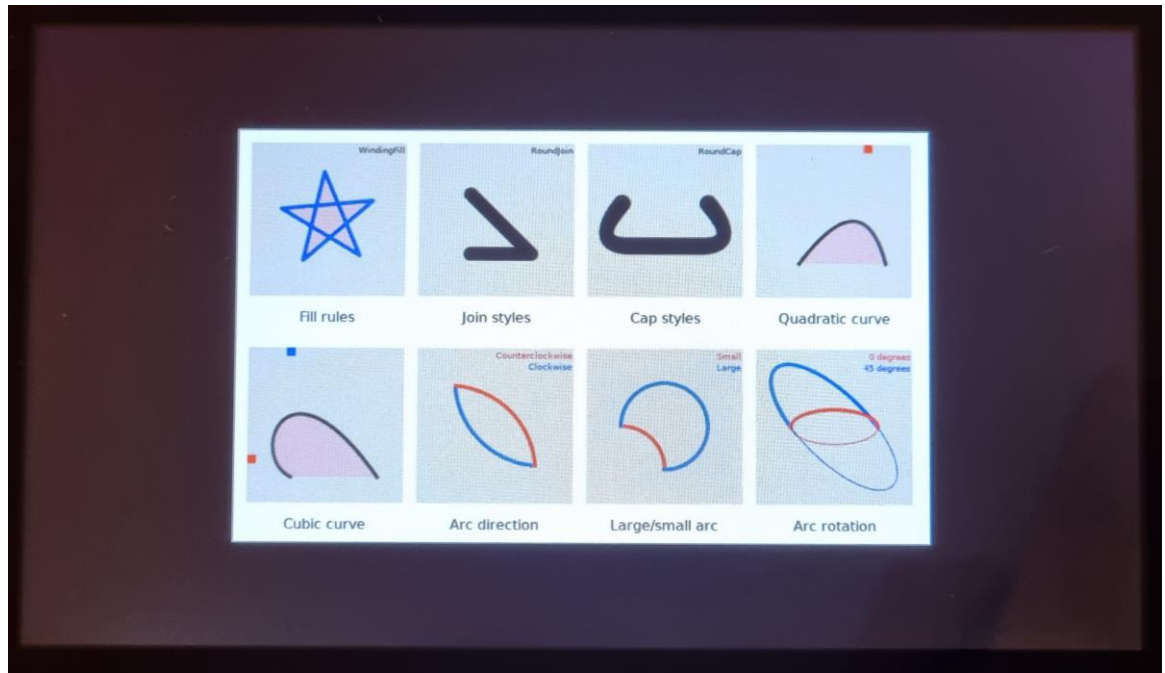
2.14 Painted Item



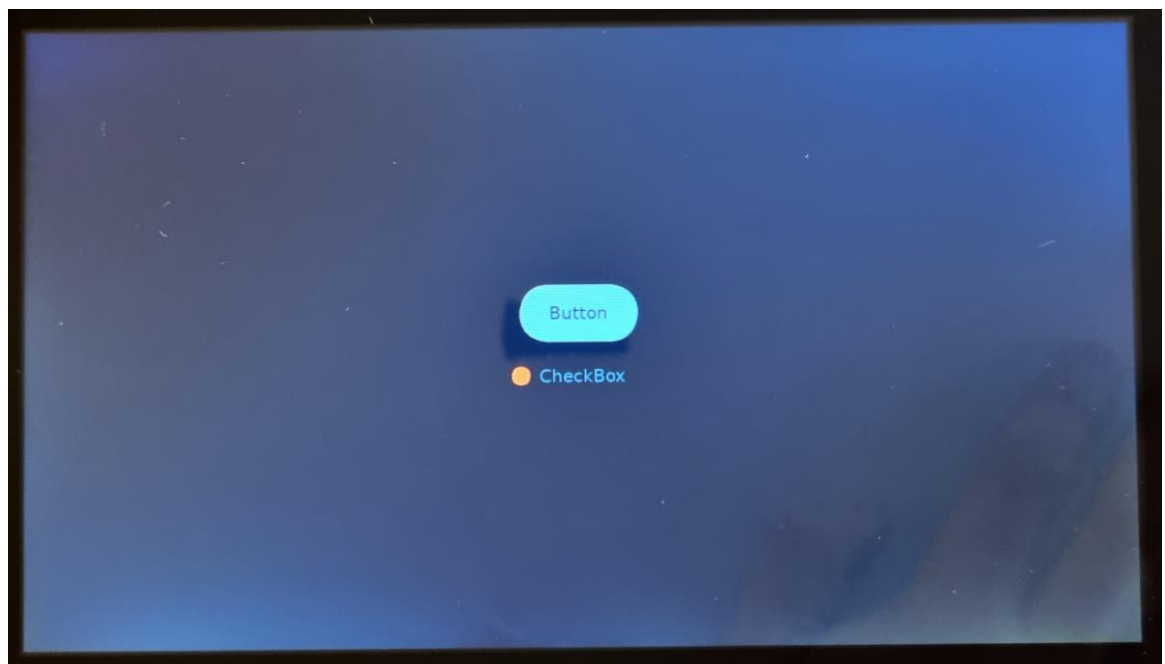
2.15 Perspective Transforms



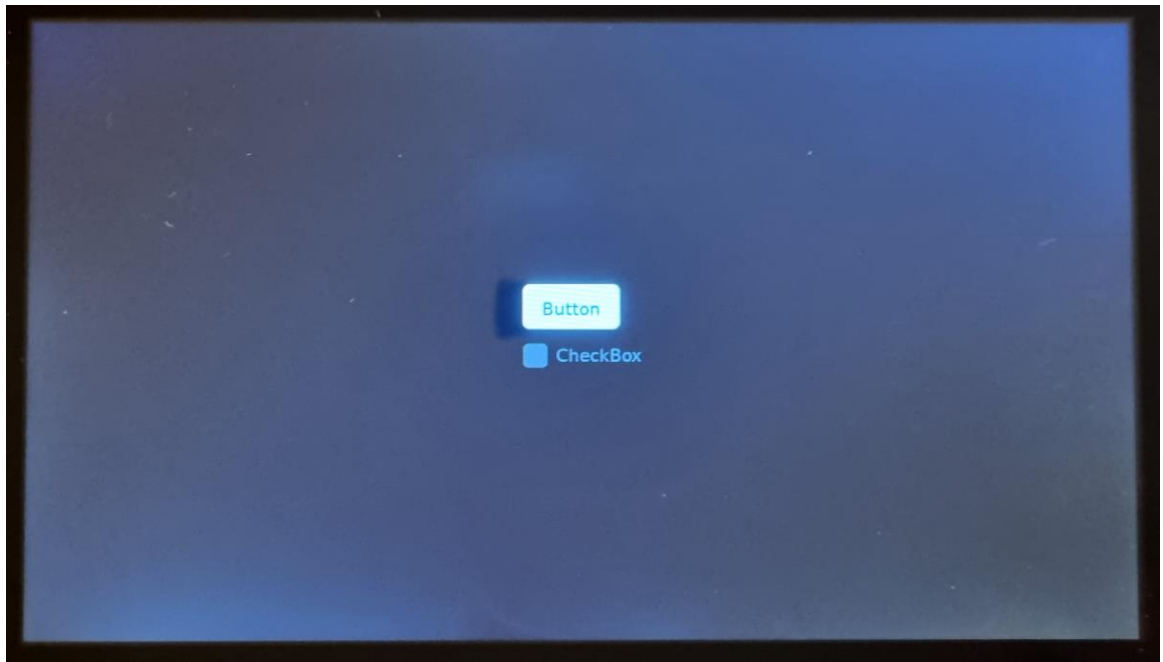
2.16 Shapes



2.17 Styling Custom



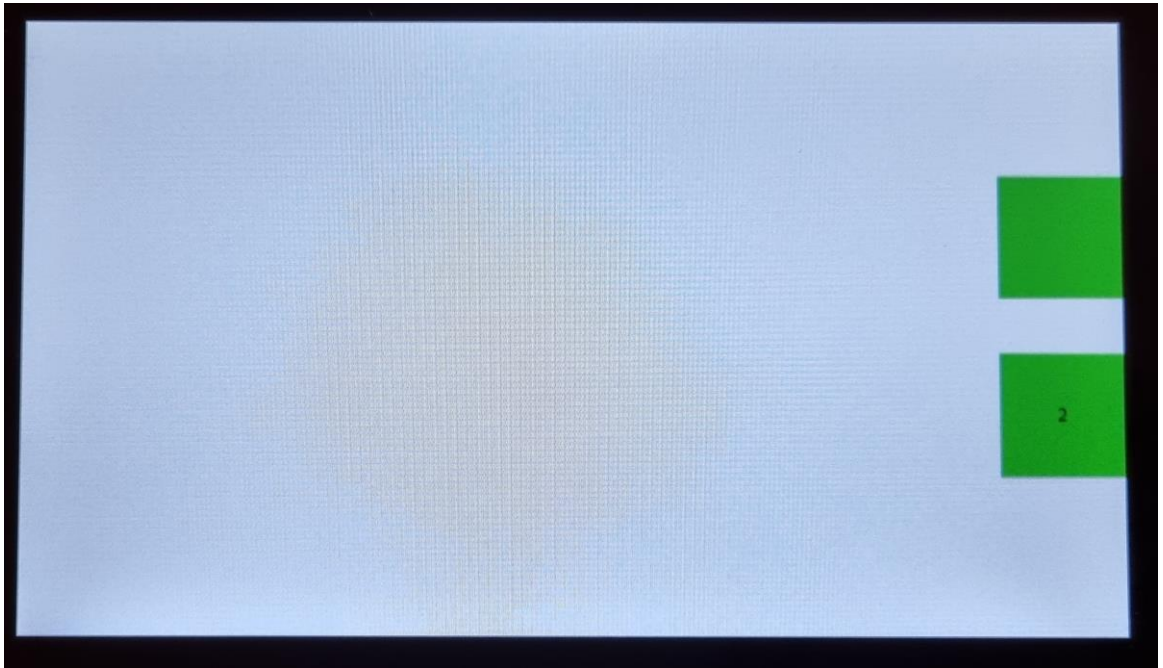
2.18 Styling Default



2.19 Swipe Game

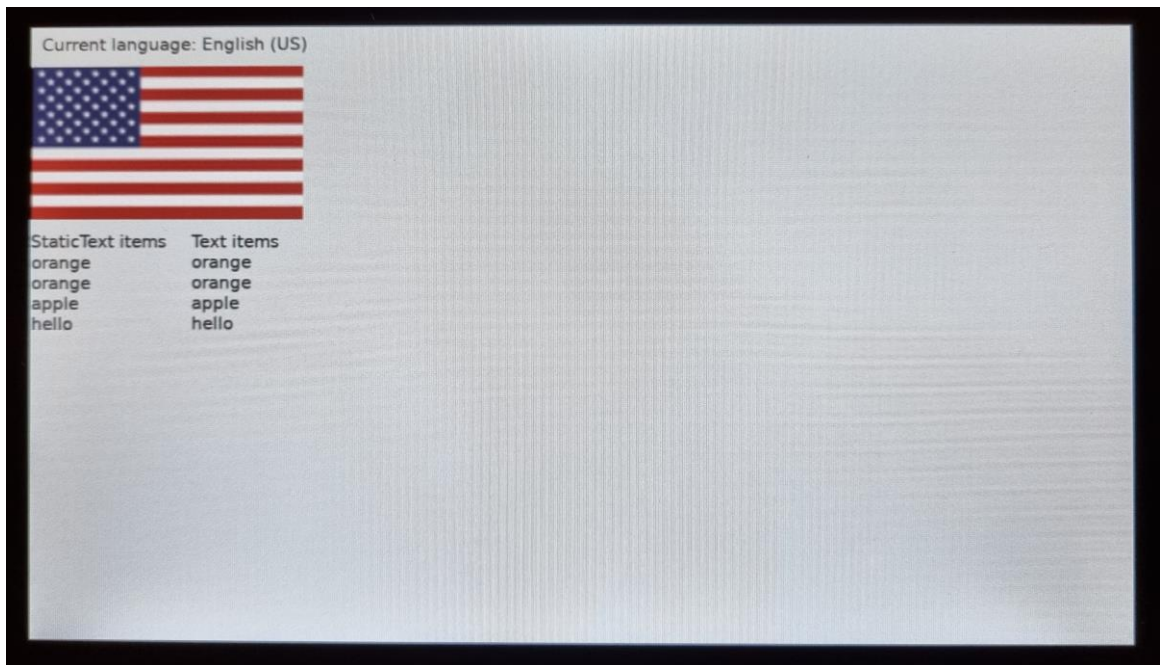


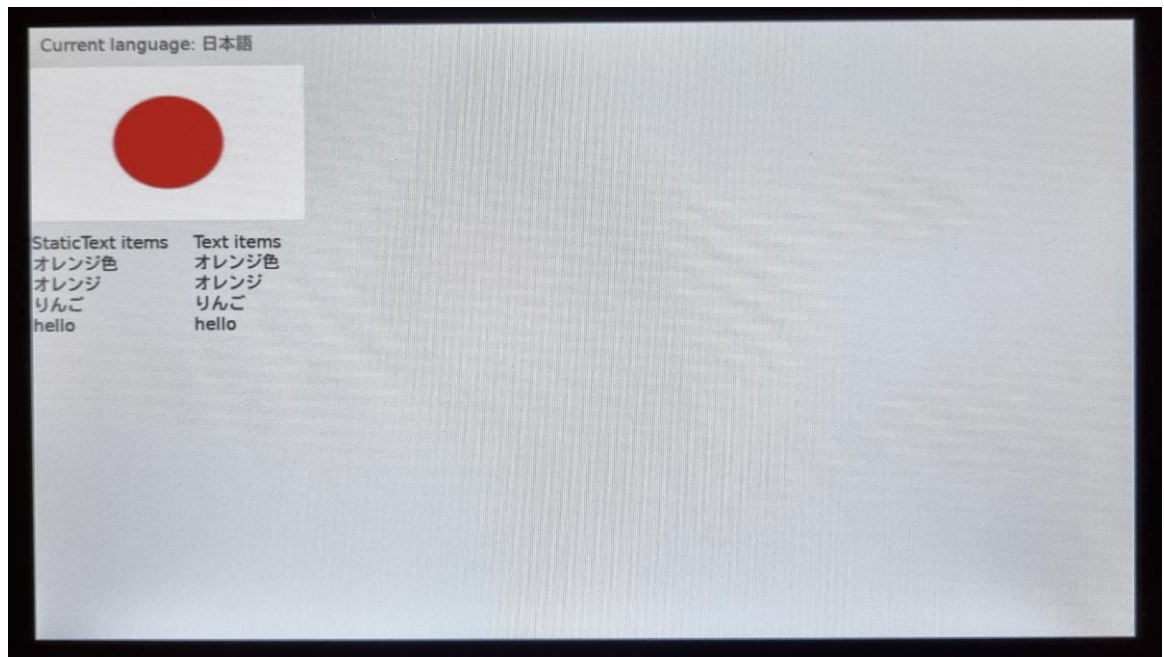
2.20 Timeline



2.21 Translation All

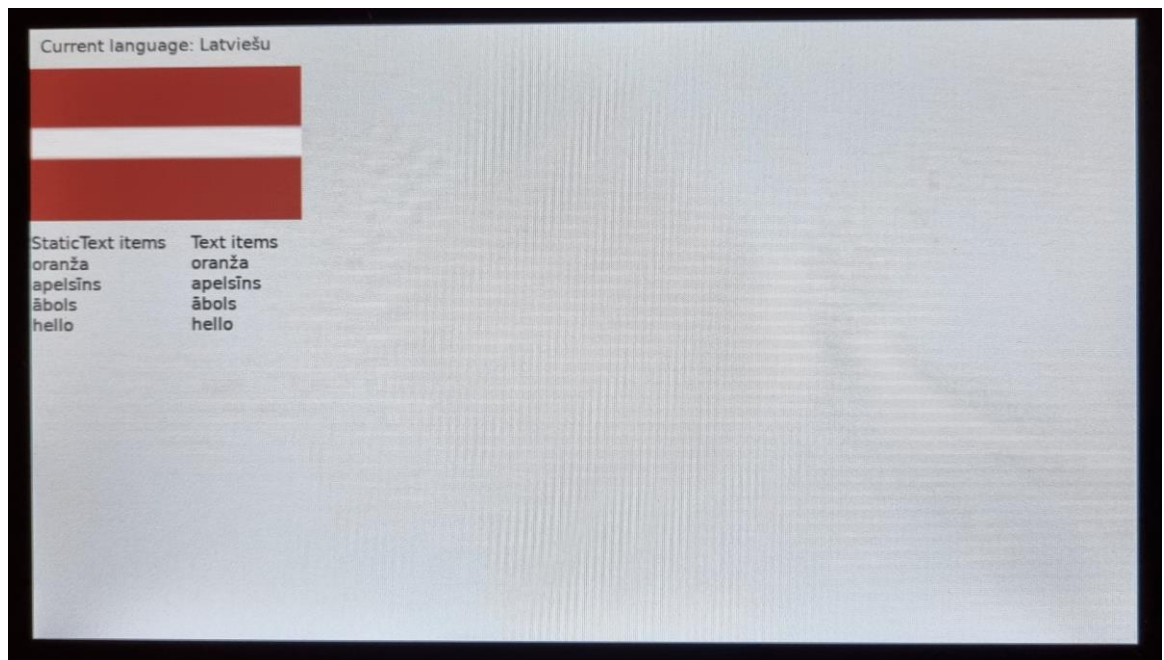
This example shows off different translation. Switch between them by clicking on the screen





2.22 Translation LV

Like *Translation All* but only shows one translation – Latvian. No touch.



2.23 Translation Spark

This example shows off different translation. Switch between them by clicking on the screen



3 Things to Note

3.1 ESD Precaution

Please note that the *iMX RT uCOM Board* and *uCOM Carrier Board* come without any case/box and all components are exposed for finger touches – and therefore extra attention must be paid to ESD (electrostatic discharge) precaution.

Make it a habit always to first touch the metal surface of one of the USB, SD or Ethernet connectors for a few seconds with both hands before touching any other parts of the boards. That way, you will have the same potential as the board and therefore minimize the risk for ESD.

Never touch directly on the *iMX RT uCOM Board* and in general as little as possible on the *uCOM Carrier Board*. The push-buttons on the *uCOM Carrier Board* have grounded shields to minimize the effect of ESD.

Note that Embedded Artists does not replace boards that have been damaged by ESD.



3.2 General Handling Care

Handle the *iMX RT uCOM Board* and *uCOM Carrier Board* with care. The boards are not mounted in a protective case/box and are not designed for rough physical handling. Connectors can wear out after excessive use. The *uCOM Carrier Board* is designed for prototyping use, and not for integration into an end-product.

For boards with LCD, do not exercise excessive pressure on the LCD glass area. That will damage the display. Also, do not apply pressure on the flex cables connecting the LCD/touch screen. These are relatively sensitive and can be damaged if too much pressure is applied to them.

Note that Embedded Artists does not replace boards where the LCD has been improperly handled.

3.3 OTP Fuse Programming

The *i.MX RT* MCU has on-chip OTP fuses that can be programmed. Once programmed, there is no possibility to reprogram them.

iMX RT uCOM Boards are delivered with OTP fuse programming to boot from external QSPI flash. The rest of the fuses are completely up to the user to decide if OTP fuses shall be programmed and in that case, which ones.

Note that Embedded Artists does not replace iMX RT OEM Boards because of wrong OTP programming. It's the user's responsibility to be absolutely certain before OTP programming and not to program the fuses by accident.

4 Disclaimers

Embedded Artists reserves the right to make changes to information published in this document, including, without limitation, specifications and product descriptions, at any time and without notice. This document supersedes and replaces all information supplied prior to the publication hereof.

Customer is responsible for the design and operation of their applications and products using Embedded Artists' products, and Embedded Artists accepts no liability for any assistance with applications or customer product design. It is customer's sole responsibility to determine whether the Embedded Artists' product is suitable and fit for the customer's applications and products planned, as well as for the planned application and use of customer's third party customer(s). Customers should provide appropriate design and operating safeguards to minimize the risks associated with their applications and products. Customer is required to have expertise in electrical engineering and computer engineering for the installation and use of Embedded Artists' products.

Embedded Artists does not accept any liability related to any default, damage, costs or problem which is based on any weakness or default in the customer's applications or products, or the application or use by customer's third party customer(s). Customer is responsible for doing all necessary testing for the customer's applications and products using Embedded Artists' products in order to avoid a default of the applications and the products or of the application or use by customer's third party customer(s). Embedded Artists does not accept any liability in this respect.

Embedded Artists does not accept any liability for errata on individual components. Customer is responsible to make sure all errata published by the manufacturer of each component are taken note of. The manufacturer's advice should be followed.

Embedded Artists does not accept any liability and no warranty is given for any unexpected software behavior due to deficient components.

Customer is required to take note of manufacturer's specification of used components, for example MCU, SDRAM and FLASH. Such specifications, if applicable, contains additional information that must be taken note of for the safe and reliable operation. These documents are stored on Embedded Artists' product support page.

All Embedded Artists' products are sold pursuant to Embedded Artists' terms and conditions of sale: http://www.embeddedartists.com/sites/default/files/docs/General_Terms_and_Conditions.pdf

No license, express or implied, by estoppel or otherwise, to any intellectual property rights is granted under this document. If any part of this document refers to any third party products or services it shall not be deemed a license grant by Embedded Artists for the use of such third party products or services, or any intellectual property contained therein or considered as a warranty covering the use in any manner whatsoever of such third party products or services or any intellectual property contained therein.

UNLESS OTHERWISE SET FORTH IN EMBEDDED ARTISTS' TERMS AND CONDITIONS OF SALE EMBEDDED ARTISTS DISCLAIMS ANY EXPRESS OR IMPLIED WARRANTY WITH RESPECT TO THE USE AND/OR SALE OF EMBEDDED ARTISTS PRODUCTS INCLUDING WITHOUT LIMITATION IMPLIED WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE (AND THEIR EQUIVALENTS UNDER THE LAWS OF ANY JURISDICTION), OR INFRINGEMENT OF ANY PATENT, COPYRIGHT OR OTHER INTELLECTUAL PROPERTY RIGHT.

UNLESS EXPRESSLY APPROVED IN WRITING BY THE CEO OF EMBEDDED ARTISTS, PRODUCTS ARE NOT RECOMMENDED, AUTHORIZED OR WARRANTED FOR USE IN MILITARY, AIR CRAFT, SPACE, NUCLEAR, LIFE SAVING, OR LIFE SUSTAINING APPLICATIONS, NOR IN PRODUCTS OR SYSTEMS WHERE FAILURE OR MALFUNCTION MAY RESULT IN PERSONAL INJURY, DEATH, OR SEVERE PROPERTY OR ENVIRONMENTAL DAMAGE.

Resale of Embedded Artists' products with provisions different from the statements and/or technical features set forth in this document shall immediately void any warranty granted by Embedded Artists

for the Embedded Artists' product or service described herein and shall not create or extend in any manner whatsoever, any liability of Embedded Artists.

This document as well as the item(s) described herein may be subject to export control regulations. Export might require a prior authorization from national authorities.

4.1 Definition of Document Status

Preliminary – The document is a draft version only. The content is still under internal review and subject to formal approval, which may result in modifications or additions. Embedded Artists does not give any representations or warranties as to the accuracy or completeness of information included herein and shall have no liability for the consequences of use of such information. The document is in this state until the product has passed Embedded Artists product qualification tests.

Approved – The information and data provided define the specification of the product as agreed between Embedded Artists and its customer, unless Embedded Artists and customer have explicitly agreed otherwise in writing.